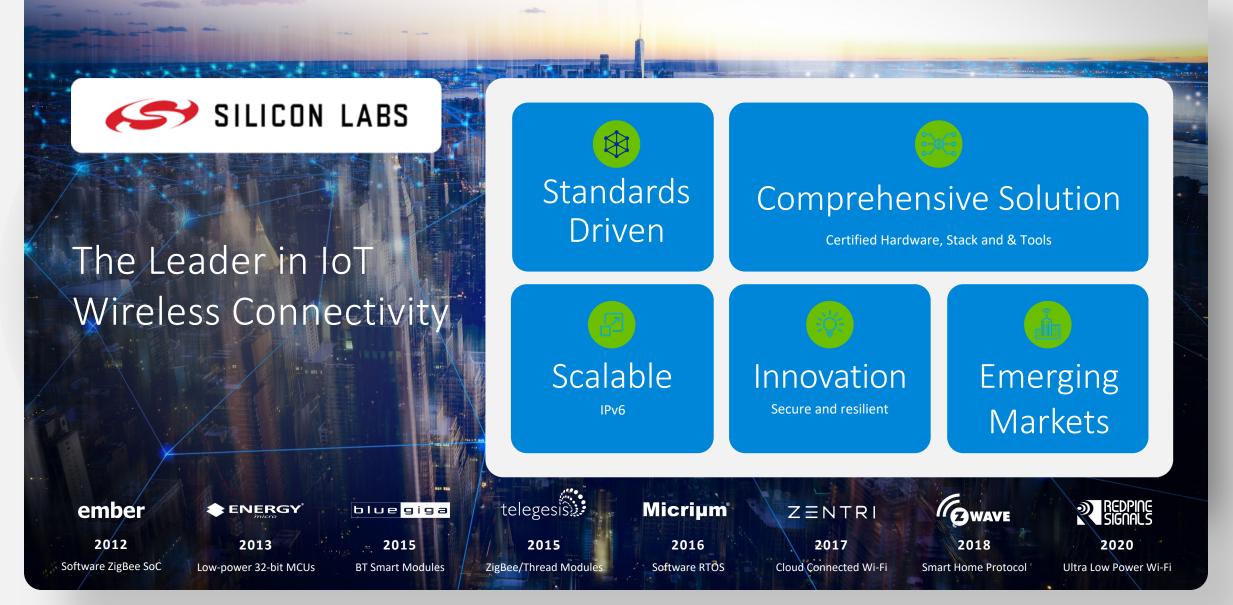


WELCOME

Get to Know OpenThread Resources and Examples

Mark Hallam – Sr. FAE





Thread – The pipeline to the next big thing

Background and Concepts

Thread Background

Products to communicate with **each other**, **cloud services** and the **customer**.

- Requirements:
 - Secure
 - Scalable
 - Resilient
 - Low Power
 - IP-Based



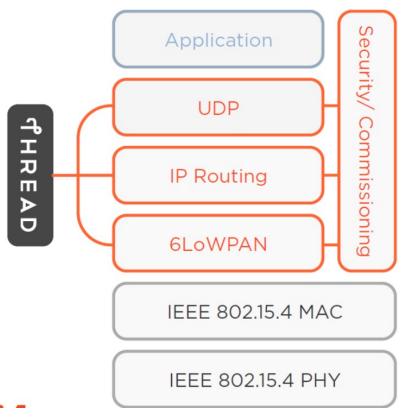


Thread Overview

Build on Existing Technologies

- Same PHY as Zigbee (802.15.4)
 - Fast time to market
- IETF Link layer standards (6LoWPAN)
- Security / Simplicity
- Efficiency
- Thread Specification (1.1)

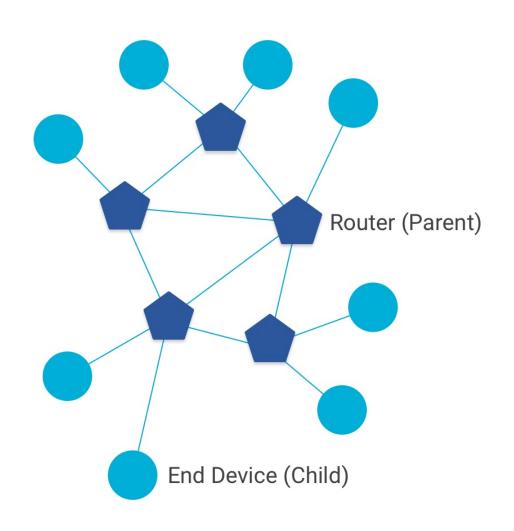
Thread can support many popular application layer protocols



Thread Network Overview

Scalable Mesh Network

- Up to 32 routers per network
- Up to 511 end devices per network
- Parent-Child relationship



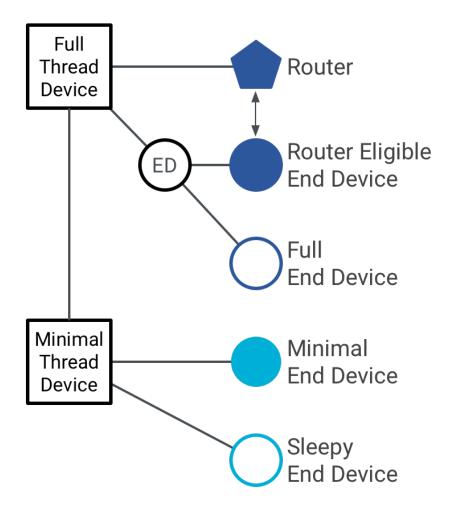
Thread Network Overview

Full Thread Device

- Radio on at all times
- Router multicast address
- 3 main types: **Router, REED, FED**

Minimal Thread Device

- All messages to the parent
- No Router multicast address
- 2 main types: MED, SED



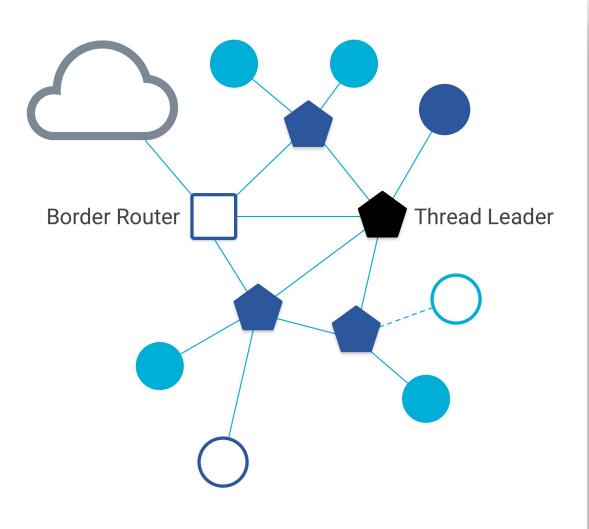
Other device roles

Border Router

- Bridge between Thread non-Thread
- Configure external connectivity

Thread Leader

- Manage routers.
- Self elected dynamically.
- Aggregates and distributes network configuration.



OpenThread – The de facto implementation of Thread

OpenThread

- Open Source, C++ implementation of Thread
- OS and Platform agnostic
- Thread-Certified
- Supported on multiple platforms from different vendors



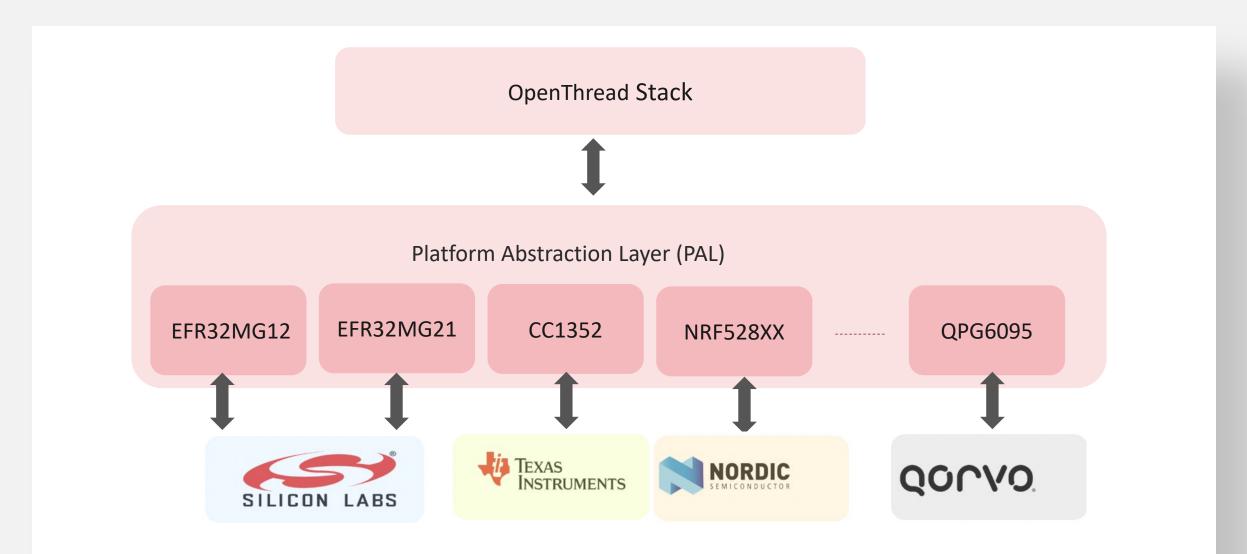




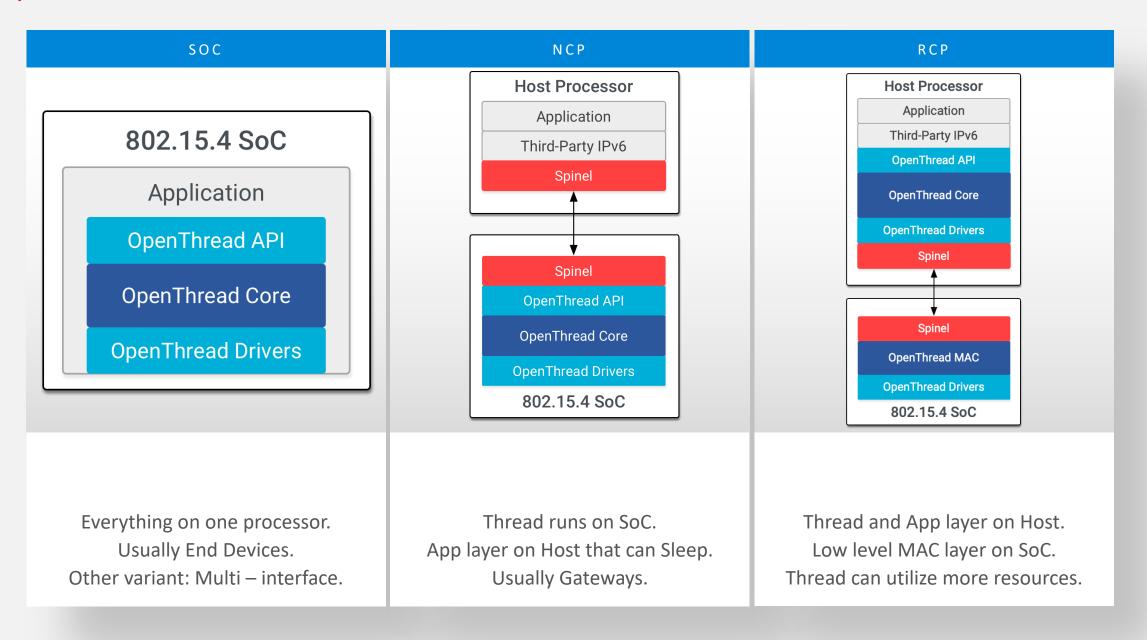




OpenThread Architecture

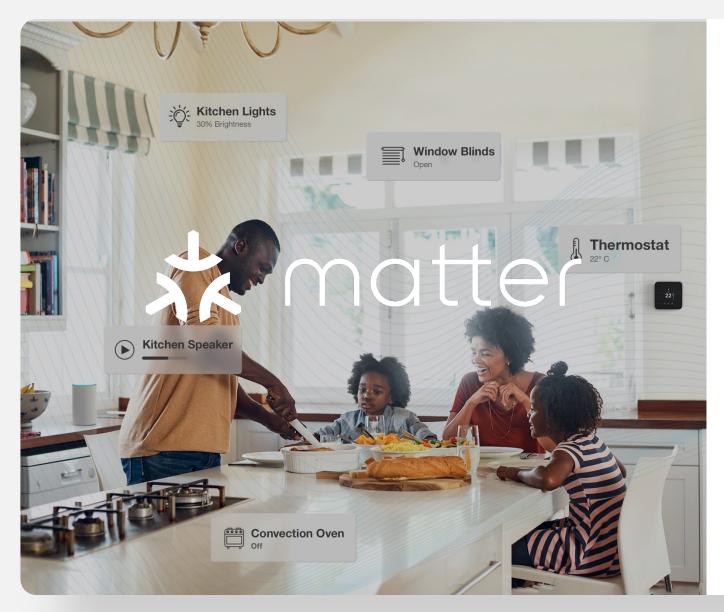


OpenThread Architecture



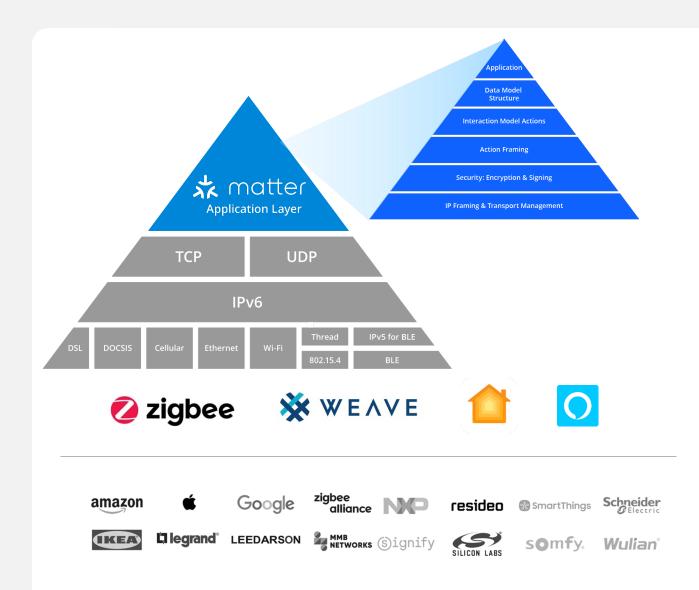
Matter – The makeup of the IoT Smarthome

Matter Overview



- Project CHIP rebranded to Matter on March 11, 2021
- New application layer based on market-tested technologies leveraging multiple network protocols like Wi-Fi, Thread, and Bluetooth
- Improves end user experience by simplifying interoperability between ecosystems & protocols
- Backed by 140+ member companies working to reduce complexities for IoT product developers across smart home & commercial markets

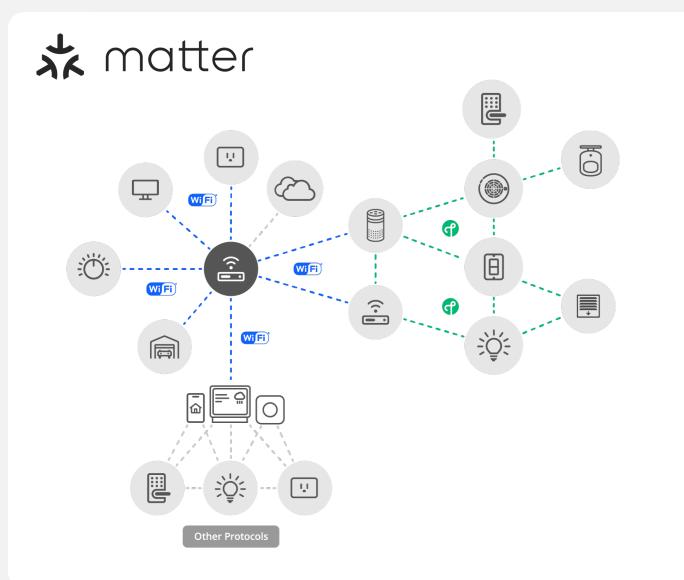
Matter Connectivity Standard



- Development led by key ecosystem vendors
 - Apple
 - Google
 - Amazon
 - And more...
- Common application layer + data model
 - Interoperability, simplified setup & control
- IP-based
 - Convergence layer across all compatible networks
- Secure
 - AES-128-CCM encryption with 128-bit AES-CBC
- Open-source development approach
 - Based on market-proven technologies
- Common protocol across device and mobile
 - Extendible to cloud
- Common data model
 - Core operational functions, multiple device types
- Low overhead
 - MCU-class compute, <128KB RAM, <1MB Flash



Network Topology



- Devices are commissioned onto a Matter network via Bluetooth
- Matter devices connect to the network over Wi-Fi or Thread
- Thread devices connect to other IP networks through Border Routers
- Bridges can link to other protocols like Zigbee and Z-Wave



Silicon Labs Matter Solution

f H R E A D Bluetooth

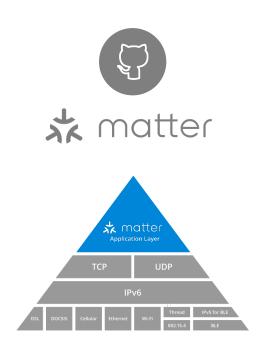
Wifi





HARDWARE

Field Proven SoCs & Modules Thread, Bluetooth & Wi-Fi Certified Thread PHYs



SOFTWARE

One-stop-shop for all software Full featured Matter solution Built on top of IP stacks





TOOLS

Reference Applications Command Line Interface support LCD to display QR code



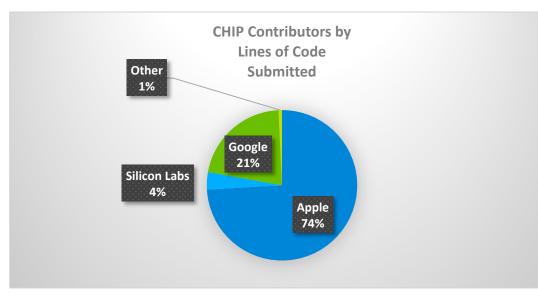


CERTIFICATION

+50,000 Wi-Fi & 802.15.4 end products deployed

Support for end-product certification Matter certification at end of 2021

Silicon Labs Matter Development



- Development driven by Apple and Google
- Silicon Labs next largest contributor to Matter GitHub
 - Contributed ZCL parser (ZAP tool)
 - Replaces Application Builder
 - Standalone, no longer tied to Studio
 - https://github.com/project-chip/zap
 - Ported Zigbee application framework
 - <u>https://github.com/project-</u> chip/connectedhomeip/tree/master/src/app
 - Door lock example available
 - MG12 and MG21 support
 - <u>https://github.com/project-</u> <u>chip/connectedhomeip/tree/master/examples/lock-</u> <u>app/efr32</u>

SoC Selection Guidelines for Matter/OpenThread Ecosystems

| | | | EFR32MG1 | EFR32MG13 | EFR32MG12 | EFR32MG21 |
|----------|--|-------------------|--------------|--------------|--------------|-----------------|
| Use Case | Software Mode | OTA Image Storage | 256kB Flash | 512kB Flash | 1MB Flash | 768kB/1MB Flash |
| | | | 32kB RAM | 64kB RAM | 256kB RAM | 96kB RAM |
| Gateways | Single Protocol RCP Mode ¹ | External Flash | \checkmark | \checkmark | \checkmark | \checkmark |
| | Dynamic Multi-Protocol w/ | External Flash | | | \checkmark | \checkmark |
| Devices | BLE SoC Mode | Internal Flash | | | | |

EFR32MG12 and EFR32MG21 are the recommended devices for SoCs due to the large Flash requirements Module support will be included though the GSDK

¹NCP mode is not support by OpenThread Border Router moving forward

Consult Silicon Labs wireless support team or FAEs before making final architecture decisions.

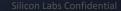
How do I get started with OpenThread and Matter?

Let's see if it works!





THANK YOU



tech t>lks







Join our next Tech Talk



Tech Talks Summer Series begins June 8th

REGISTER TODAY

How to get started

- Get a POSIX platform (MAC, Linux, Raspberry Pi, VM or Docker)
- Clone the repository
 - git clone –recursive <u>https://github.com/openthread/openthread.git</u>
- Setup the environment
 - cd openthread
 - ./bootstrap
- APIs in /include/openthread
 - API Reference information <u>openthread.io/reference</u>.
- Samples in /examples/apps and Gecko SDK
 - Make –f examples/Makefile-efr32mg12
- Binaries generated to /output/<platform>/bin

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|------------|------|------|-------|--------|-------|-----|---------|--------------------------|
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| drwxr-xr-x | | | | | | | | |
| drwxr-xr-x | 4 | pi | pi | 4.0K | Nov | 24 | 20:40 | examples |
| drwxr-xr-x | 3 | pi | pi | 4.0K | Nov | 24 | 20:40 | include |
| drwxr-xr-x | 2 | pi | pi | 4.0K | Nov | 24 | 20:14 | script |
| drwxr-xr-x | 7 | pi | pi | 4.0K | Nov | 24 | 20:40 | src |
| drwxr-xr-x | | | | | | | | |
| | | | | | | | | third_party |
| drwxr-xr-x | | | | | | | | |
| | | | | | | | | aclocal.m4 |
| | | | | | | | | Android.mk |
| -rw-rr | | | | | | | | |
| -rwxr-xr-x | | | | | | | | |
| -rw-rr | | | | | | | | |
| | | | | | | | | CMakeLists.txt |
| | | | | | | | | CODE_OF_CONDUCT.md |
| -rwxr-xr-x | | | | | | | | |
| | | | | | | | | configure.ac |
| | | | | | | | | CONTRIBUTING.md |
| -rw-rr | | | | | | | | |
| | | | | | | | | Makefile.am |
| | | | | | | | | Makefile.in |
| -rw-rr | | | | | | | | |
| -rw-rr | | | | | | | | |
| | | | | | | | | STYLE_GUIDE.md |
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Configuration

- Compile-time constants /src/core/config
- Makefile build switches /examples/common-switches.mk
- Building samples with switches
 - Make –f examples/Makefile-efr32mg12 COMMISSIONER=1 JOINER=1
- Platform specific Build options
 - /examples/platforms/efr32/src/openthread-core-efr32-config.h
- Determine which sample is built
 - ./configure –enable-cli –enable-ftd